

T R O V A T O

*Specification Sheet***VETTA BEDSIDE***Dimensions*

400D x 400D x 480Hmm

Weight: 24kg

*Material composition & construction***Carcass:**

Engineered timber substrate (MDF) with multi-layer gloss polyurethane lacquer finish

2 x Drawer Fronts:

MDF panels with multi-layer gloss polyurethane lacquer finish

Internal Drawer Box: Engineered timber construction with internal black finish

Runner System: Concealed push-to-open undermount runners

Maximum recommended drawer load:

20 kg evenly distributed per drawer

For safety and stability, only one drawer should be opened at any time.

Feet: Black plastic feet, factory applied. Protective felt pads may be applied depending on flooring type.

Available finishes

Canvas



Celeste

Carton information

Number of Cartons: 1

Carton: 460 x 460 x 540mm | 27kg

No assembly required

*Care & Maintenance***Lacquered:**

Dust regularly with a soft, dry cloth. Clean with a damp cloth and mild soap solution. Avoid excessive moisture. Blot spills immediately. Handle with care to avoid scratch damage to the surface. Use coasters, placemats and felt pads to prevent heat, spill and abrasion damage. Do not use abrasive cleaners or harsh chemicals.

Warranty

Warranty period is 24 months from date of purchase.

Warranty may be voided if improper cleaning or maintenance causes damage. Natural materials such as timber contain inherent variations in colour, grain, texture and tone, these are natural characteristics and not considered defects. Vetta bedside is not suitable for outdoor use. General everyday wear & tear is not considered a defect and therefore will not be covered by Manufacturing Warranty.

Products specified for commercial or high-traffic environments are assessed on a project basis. Due to the varied nature of commercial use, standard residential warranty terms do not apply.

Country of Origin

Made in PRC

www.trovato.au

*Dimensions provided are approximate only and manufacturing tolerances apply
Finishes and colours are provided as a guide.*

